CAMERA ARTIFACTS IN IUE LOW-DISPERSION SPECTRA

D. Michael Crenshaw¹, Otto W. Bruegman², and Dara J. Norman¹

To appear in the April, 1990 issue of the Publications of the Astronomical Society of the Pacific

¹ Astronomy Programs, Computer Sciences Corporation

² Computer Technology Associates, Inc.

ABSTRACT

Sky background images obtained by the International Ultraviolet Explorer (IUE) were analyzed to study artificial spectral features (camera artifacts) in low-dispersion spectra. The artifacts mimic emission features, and have been present in long-exposure spectra since launch of the IUE satellite. The camera artifacts are strong in spectra characterized by long exposure times because they scale in time-integrated flux with the background level, which increases during the exposure due to camera phosphorescence. The artifacts cannot be detected in spectra obtained from short, direct exposures of flat-field lamps or standard stars. Plots of average sky background spectra for the three operational IUE cameras (SWP, LWP, and LWR) are given to aid scientists in the identification of artifacts in their spectra.

I. Introduction

The International Ultraviolet Explorer (IUE), launched on 1978 January 26, has provided ultraviolet spectra of astronomical objects for over a decade. The stability and endurance of the IUE spectrograph cameras have been major factors in the establishment of this enormously useful data base. The IUE cameras are SEC Vidicons coupled to ultraviolet-to-visible image converters (UVC) and have a limited dynamic range: each pixel in a raw image can have a value from 0 to 255 data numbers (DN). Prior to each exposure, a reproducible pedestal of 15 to 40 DN is placed on the image by exposing to a tungsten flood (TFLOOD) lamp, reading the camera with a defocused beam, and exposing and reading again. As a result of repeated exposures, the phosphor target in the UVC glows at a rate that ranges from 5 to 10 DN per hour per pixel (Grady and Imhoff 1985). The IUE cameras record spectra in two wavelength regions: the SWP camera obtains spectra in the approximate range 1150 to 2000 Å, and the LWP and LWR cameras obtain spectra in the approximate range 1800 to 3200 Å. Spectra can be obtained for each wavelength region in either low-dispersion (R = 200 to 400) or high-dispersion (R = 12,000) mode (for more details see Boggess et al. 1978).

The existence of artificial spectral features in low-dispersion IUE spectra has been known for some time. Obvious sources of artificial features are cosmic-ray hits, hot pixels, and the reseaux etched on the faceplates of the cameras (Grady and Imhoff 1985). The reseaux and hot pixels occur at relatively fixed locations on raw IUE images, and are flagged by the IUE Spectral Image Processing System (IUESIPS). The cosmic-ray hits in the background region can by detected by inspection of the raw images; hits in the spectral region can be detected by comparing more than one image of the same target. A more insidious source of confusion is the "fixed-pattern" found in both low- and high-dispersion spectra with a wide range of exposure times (Hackney, Hackney, and Kondo 1984; Adelman and Leckrone 1985). Much of the fixed-pattern is probably due to misalignment of the science image with the ITF images

used to flat-field the science image (Linde and Dravins 1988; Nichols-Bohlin 1988).

This paper presents a detailed study of another source of artificial features, labeled "camera artifacts" by the first investigators to study them in detail (Hackney, Hackney, and Kondo 1984, 1985). These investigators found that artificial emission features appear at fixed locations in SWP spectra with long exposure times, but are not detectable in SWP spectra with exposure times less than about an hour. The artifacts could potentially be the source of much confusion for scientists, since they appear on every long exposure of a target and are therefore not caused by one-time events such as cosmic-ray hits. As part of a massive effort by the IUE project to investigate means to improve the signal-to-noise ratio, resolution, photometric accuracy, and wavelength calibration of IUE data, a detailed study of camera artifacts was initiated. This paper deals with the appearance of these features in low-dispersion IUE spectra; artifacts in high-dispersion spectra have not yet been studied. A preliminary report on our study of SWP camera artifacts was published in an IUE Newsletter (Bruegman and Crenshaw 1989). In this paper we give new results for the LWP and LWR cameras and a comprehensive analysis for the SWP camera, which has the most pronounced artifacts.

The best way to study camera artifacts is to obtain sky background images with a large range in exposure times, since any artifacts seen in a given sky background spectrum will also be present in a spectrum of an astronomical target with a similar exposure time. It will be demonstrated that only one feature seen in a sky background spectrum is due to real sky emission: the well-known line of geocoronal $L\alpha$. Other strong features are artificial, and can be studied best in images that lack the confusing presence of a "real" spectrum.

II. Observations and Data Reduction

Most of the sky background images were obtained by the IUE observatory staff specifically for this study. IUE has a large aperture (10"x 20"oval) for each wavelength region (one for the SWP and one for the LWP or LWR), and the capability to expose more than one camera at a time. The standard procedure for obtaining these observations is to begin an exposure in one wavelength region on a guest observer's target, then start an exposure on the sky in the other wavelength region, and finally read the sky background exposure before the first exposure is finished. The sky backgrounds are therefore obtained at no cost in observing time to the guest observer. The large apertures are separated by 66 "(see Sonneborn et al. 1987 for a detailed diagram of the aperture plate), so sky backgrounds were not taken when the telescope was pointed at an extended source or a crowded star field. Some sky background spectra, particularly the short-exposure ones, have been obtained by guest observers for their own purposes; these were retrieved from the IUE archives for this study.

To identify all of the useful data, the IUE Merged Log was searched for all images with an object classification code of 7, which designates interplanetary medium or sky background exposures, and with exposure times greater than or equal to 30 minutes. The photowrites of the raw images and plots of the reduced spectra were visually inspected, and images with residual spectra from previous overexposures or large cosmic-ray hits in the low-dispersion extraction region were excluded from this study. Tables I, II, and III list the 119 SWP, 46 LWP, and 91 LWR sky background images used for this study. Also listed are the dispersion mode at the time of observation, the exposure time in minutes and seconds, and the processing date specified as the year and day of year.

Although the sky background images used for this study were taken in low- or high-

dispersion mode, all were processed by IUESIPS as low-dispersion, large-aperture spectra (see Turnrose and Thompson 1984 for more details on IUESIPS processing). Each image was processed to yield a line-by-line, spatially-resolved (LBLS) file, which represents a series of spectra in the spatial direction. All subsequent reductions and analyses were performed by the authors at the Goddard Regional Data Analysis Facility (RDAF) using standard RDAF software. With the same parameters as those used by IUESIPS, the lines in each LBLS file were coadded in the spatial direction to obtain two merged spectra: a point-source (9 lines) and an extended-source (15 lines) spectrum. The May 1980 absolute calibration curves (Bohlin et al. 1980) were used to obtain merged spectra in units of time-integrated flux (ergs cm⁻² Å ⁻¹) as a function of wavelength (Å). To compare with the units used by most guest observers, the spectra were also divided by the exposure time to obtain flux (ergs sec⁻¹ cm⁻² Å ⁻¹) as a function of wavelength (Å).

Since an individual sky backbround spectrum is rather noisy, the spectra were separated into groups and averaged. The averages were computed so that spectra with bad quality data (due to a reseau, microphonic noise, telemetry dropout, hot spot, etc.) at a particular wavelength were not included in the average at that wavelength. In general, ten or more spectra were included in any average to reduce the chance that a weak cosmic-ray hit not flagged by IUESIPS would result in a significant feature in the average spectrum. Unless otherwise stated, the average spectra were computed from subsets of all sky background images with exposure times between 180 and 440 minutes which were processed with the "new" IUESIPS software (implemented at Goddard on November 10, 1981 and at VILSPA on March 11, 1982). The old processing software used very different methods of geometric and photometric correction (Turnrose, Harvel, and Stone 1981; Turnrose and Thompson 1984). The restrictions on exposure times were imposed when it was desirable to reduce exposure time effects.

In order to compare the sky backgrounds with direct flat-field exposures, a sequence of TFLOOD exposures was obtained for each camera; each TFLOOD image was obtained by directly exposing the camera to a tungsten flood-lamp. Table IV lists the 18 SWP, 16 LWP, and 12 LWR TFLOOD images obtained. The columns in Table IV give the range in image numbers, the dispersion mode at the time of observation, the exposure time in minutes and seconds, and the year and day of observation. The TFLOOD images have an average exposure level of about 100 DN in the low-dispersion extraction region, which is about the same level that is obtained with a seven-hour sky background exposure. The TFLOOD images were processed and reduced in the exact same manner as the sky background images to yield average point-source and extended-source spectra.

III. Results

a) Characteristics of Camera Artifacts

To verify that the SWP features are actually artifacts, the images processed with the new software and with exposure times between 180 and 440 minutes were divided into two groups: those taken in high-dispersion mode and those taken in low-dispersion mode. Figure 1 shows the average low-dispersion spectra extracted from images obtained in both dispersion modes; point- and extended-source versions are given. If a feature is actually due to sky emission, then it will appear at a different pixel location in low-dispersion images than in high-dispersion images. Thus, real sky features seen in low-dispersion spectra extracted from low-dispersion images will not be seen in low-dispersion spectra extracted from high-dispersion images. It is clear from Figure 1 that, with the obvious exception of geocoronal $L\alpha$ at 1216Å, the strong features in the low-dispersion average are also present in the high-dispersion average. Thus there is no evidence for real sky features other than geocoronal $L\alpha$.

Also plotted in Figure 1 is the average of the SWP TFLOOD spectra. Although the exposure levels (in DN) for sky background and TFLOOD spectra are about the same, the strong artifacts seen in the sky backgrounds are not present in the TFLOODS. Examination of IUE standard star spectra with exposure times on the order of minutes or less reveals no evidence for strong artifacts. This confirms the finding by Hackney, Hackney and Kondo (1984, 1985) that these features are not detected in short-exposure spectra.

Another important issue to investigate is the reproducibility of the artifacts over time. The sky background spectra were divided into four chronological groups; each group contains about two years of data. The average spectra for both point- and extended-sources are shown in Figure 2, with the early spectra at the top (note that the earliest spectra were processed with the old software, and are smoother due to the larger wavelength bins). It is clear from a comparison of the strong emission features that the narrow camera artifacts have persisted over the lifetime of IUE. However, the large-scale structure, particularly the bump at 1450-1600 Å, is enhanced at later times. The source of the large-scale structure is unknown and currently under investigation.

The same techniques for studying SWP camera artifacts were used to study artifacts in the LWP and LWR cameras. Figures 3 and 4 show the average spectra in the wavelength region 2400 - 3000 Å for the sky backgrounds and TFLOODS. The sky background spectra extracted from low- and high-dispersion images show similar features; there is no evidence for any real sky emission. The TFLOOD spectra, which are at about the same exposure level as the sky backgrounds, exhibit a fixed-pattern that is not the same as that in the sky backgrounds. It is apparent that the long-wavelength cameras do not exhibit as many high-contrast features as seen in the SWP camera, which may be the reason that no previous identifications of artifacts in LWP and LWR spectra have been published.

b) Effects of Exposure Time

To study the effects of exposure time on the camera artifacts, sky background spectra that were processed with the new software were separated into groups according to exposure time and averaged. As an example, Figure 5 shows an expanded plot of the extended-source SWP spectra in the wavelength region 1600 - 2000 Å; the average exposure times range from 33 to 768 minutes. Although some of the structure seems to change with exposure time, most of the strong features are reproduced in all of the spectra. It appears that the emission-line artifacts discovered by previous investigators are just the strong peaks in an overall systematic pattern. It is also clear that this pattern grows in time-integrated flux with exposure time. However, as shown in Figure 1, this is not the same pattern seen in short, direct TFLOOD exposures.

To investigate this point further, the time-integrated fluxes of several artifacts were averaged over narrow wavebands that encompass the features to determine their strength (in ergs cm $^{-2}$ Å $^{-1}$). Figure 6 shows the increase in strength with exposure time for artifacts in the spectra of all three cameras, as well as straight-line fits to the data. It appears that the artifacts grow roughly linearly with exposure time, but are at small positive values near zero exposure time. The apparent cause of these non-zero values is the pedestal background level that is placed on the image by the camera preparation sequence before starting the exposure (at zero exposure time, the average background level is 15 to 20 DN for SWP images and 30 to 40 DN for LWP and LWR images). Apparently at exposure times near zero minutes there is already a weak artifact pattern present, although it is probably buried in other types of noise such as random noise, or systematic noise introduced by misregistration with the ITF images.

c) Reference Artifact Spectra

The basic purpose of this paper is to give sky background spectra that can be used as reference spectra by scientists interested in identifying camera artifacts. All of the individual sky background spectra with exposure times between 180 and 440 minutes were therefore converted to flux units (ergs sec⁻¹ cm⁻² Å⁻¹) and averaged. The resulting averages for point- and extended-source spectra are shown in Figures 7, 8, and 9 for the SWP, LWP, and LWR cameras respectively. The average exposure times are close to 300 minutes: 314, 311, and 289 minutes for the SWP, LWP, and LWR spectra respectively.

The reference spectra can be used to obtain a direct estimate of the contaminating effects of the camera artifacts on long-exposure science spectra. For spectra with exposure times outside the approximate range 180 to 440 minutes, the effects of the artifacts can be estimated by scaling their time-integrated fluxes by the ratio of the background level of the science image to the background level of a 300 minute sky background image. The artifacts are usually only important sources of contamination at large exposure times, because the ratio of background to net signal is generally much larger in long-exposure images.

In practice, the artifact fluxes in Figures 7, 8, and 9 may be uncertain by as much as a factor of two, since the phosphorescence rate depends on the previous history of exposures and preparation sequences (Grady and Imhoff 1985). In addition, Figure 5 demonstrates that the artifact structure may change somewhat as a function of exposure time. Thus, the reference spectra can be used for comparision with science spectra, but not for accurately subtracting out the artifacts.

Many of the SWP artifacts are high-contrast features, and can seriously affect the study of emission-line objects such as nebulae and active galaxies. In particular there is a strong artifact at the position of O III] $\lambda 1663$ in the point-source spectrum; this feature is obscured by a reseau in the extended-source spectrum. In addition, the strongest artifact in the extended-source spectrum is at the position of N III] $\lambda 1750$. The LWP camera artifacts are very broad and low-contrast. It is doubtful that a reliable artifact pattern can be identified at wavelengths shortward of about 2400 Å in LWP spectra; this region is probably dominated by other sources of noise. The LWR sky backgrounds exhibit a couple of very strong, broad artifacts, as well as the well-known hot spot near 2195 Å.

It is clear from Figures 7, 8, and 9 that most of the artifacts appear as "emission features", and that fluxes measured in broad wavebands will be positive. The positive fluxes likely result from the method of IUESIPS processing, which uses broad median filters in extracting the background from regions perpendicular to the spectral dispersion. This problem should be kept in mind by scientists that average over large bandpasses to look for weak signals in IUE spectra.

IV. Summary

It has been shown that artificial emission features in long-exposure, low-dispersion IUE spectra, which have earned the name "camera artifacts", are part of a systematic pattern that has been present since the launch of IUE. The artifacts appear to scale in time-integrated flux with the total background exposure level; however, these features are not evident in short, direct exposures of either flat-field lamps or standard stars. Thus it appears that these features are inherent to backgrounds that are built up over time as a result of camera phosphorescence, and that the pixel-to-pixel variations in sky backgrounds due to camera phosphorescence are not entirely the same as those in direct exposures. In order to quantify the differences, further work should concentrate on a direct comparison of the raw images

for sky backgrounds and flat-field exposures (i.e., TFLOODS or the UVFLOODS used to make the ITF's).

The sky background spectra in Figures 7, 8, and 9 can be used to identify the artifacts and estimate their strength. The spectra are available on-line through the IDL procedure ARTIFACT at the Goddard RDAF, or they can be obtained directly from D. M. Crenshaw by electronic mail. This work was supported by NASA contract NAS5-29375 with the Computer Sciences Corporation.

TABLE 1
SWP Sky Background Images

Ima g e	Dsp Time	Da t e		Ima g e	Dsp Time	Date
	MIN: SC	YR/DAY			MIN: SC	YR/DAY
28 312 533 533 533 533 533 533 533 533 533 53	00000000000000000000000000000000000000	778/3120728839000767318877778800/22988800/3344933300/2288888888888888888888888888888888	SWP SWP SWP SWP SWP SWP SWP SWP SWP SWP	31398 31398 31528 31528 31538 31538 31538 31538 32128 34038 34038 34038 34048	LLLLLLLLLLLLLLLLLLLLLLLLLLLLLLLLLLLLLL	98833/118876999474439512944445133/118873/118873/118873/1189994744395129444451334/119999474334/112273334/112273334/1122088833/1122723333/33/112273334/11220888555/22223333982333334/11220888555/222222222222222222222222222222

TABLE 2

LWP Sky Background Images

Image Dsp Time	Dat e	Image Dsp Time Date
MIN: S	C YR/DAY	MIN: SC YR/DAY
LWP 1349 L 715:0 LWP 1350 L 360:0 LWP 1351 L 220:0 LWP 1375 L 766:0 LWP 1555 L 095:0 LWP 1650 L 270:0 LWP 1681 H 345:0 LWP 2022 L 150:0 LWP 2339 L 175:0 LWP 2347 L 440:0 LWP 2348 L 275:0 LWP 2350 L 537:0 LWP 2354 L 120:0 LWP 2364 L 070:0 LWP 2364 L 070:0 LWP 2364 L 070:0 LWP 2364 L 300:0 LWP 2536 H 360:0 LWP 2536 H 360:0 LWP 2728 H 440:0 LWP 2980 L 060:0 LWP 2981 L 040:0 LWP 2982 L 035:0 LWP 2982 L 035:0 LWP 3164 H 268:0	0 81/244 0 81/244 0 81/324 0 82/139 0 82/239 0 82/252 0 83/235 0 83/235 0 83/338 0 83/338 0 83/338 0 83/334 0 83/343 0 83/343 0 83/343 0 83/343 0 83/343 0 83/343 0 84/079 0 84/079	LWP 3238 L 080:00 84/121 LWP 5356 L 360:00 88/216 LWP 5356 L 360:00 88/216 LWP 5357 L 571:00 88/216 LWP 5357 L 571:00 88/216 LWP 6016 L 800:00 86/355 LWP 6263 L 410:00 85/175 LWP 6506 L 840:00 85/221 LWP 7750 L 180:00 86/065 LWP 9745 L 360:00 86/065 LWP 9745 L 360:00 87/049 LWP 10124 H 180:00 87/049 LWP 10143 L 350:00 87/049 LWP 10541 L 300:00 87/103 LWP 10545 H 300:00 87/103 LWP 10545 H 300:00 87/107 LWP 1052 L 190:00 87/107 LWP 1162 L 365:00 87/194 LWP 11162 L 365:00 87/194 LWP 11186 H 300:00 87/197 LWP 11284 L 200:00 87/238 LWP 12229 L 340:00 87/341 LWP 12229 L 340:00 87/341 LWP 12443 H 360:00 88/007

TABLE 3

LWR Sky Background Images

lı	mage	Dsp Time MIN:SC	Date YR/DAY	Image Dsp Time Date MIN:SC YR/DAY
LUWRRAR REGIONAL LUNGER BETTER LANGE BY THE LUNGER BY THE BY THE LUNGER BY THE LUNGER BY THE LUNGER BY THE	766568 88328 99999999999999999999999999999999	LLLLLLLLLLLLLLLLLLLLLLLLLLLLLLLLLLLLLL	81/213 81/221 81/243 79/0566 81/299 81/299 81/306 82/106 82/106 82/107 82/108 82/108 82/148	LWR 13362 H 180:00 82/154 LWR 13382 H 300:00 82/159 LWR 13434 L 300:00 82/183 LWR 13567 H 200:00 82/183 LWR 13571 L 210:00 82/183 LWR 13641 L 330:00 82/190 LWR 13642 L 060:00 82/190 LWR 13663 H 360:00 82/190 LWR 13826 H 280:00 82/207 LWR 13826 L 180:00 82/217 LWR 14236 L 180:00 82/277 LWR 14303 H 240:00 82/277 LWR 14323 L 060:00 82/277 LWR 14451 L 160:00 82/277 LWR 14451 L 160:00 82/277 LWR 14451 L 160:00 82/277 LWR 14451 L 060:00 82/354 LWR 15053 L 060:00 83/017 LWR 15053 L 060:00 83/017 LWR 15466 L 130:00 83/073 LWR 15466 L 130:00 83/074 LWR 15466 L 130:00 83/073 LWR 15466 L 130:00 83/074 LWR 15468 L 070:00 83/074 LWR 16081 L 20:00 83/158 LWR 16084 L 146:00 83/158 LWR 16084 L 146:00 83/158 LWR 16190 H 270:00 83/178 LWR 16322 H 300:00 83/129 LWR 16322 H 300:00 83/270 LWR 16562 L 300:00 83/270 LWR 16765 H 150:00 83/270 LWR 16766 H 150:00 83/270 LWR 16766 H 150:00 83/270 LWR 16765 H 150:00 83/270

TABLE 4
TFLOOD Images - All Cameras

Ima g e s			Disp. Time MIN:SC		Date YR/DAY	
SWP LWP LWR LWR LWR	18271 18275	- 34695 - 14516 - 18273 - 18279 - 18287	L L L L	0:05 0:25 0:10 0:10 0:10	88/310 88/328 89/057 89/058 89/065	

REFERENCES

Adelman, S.J. and Leckrone, D.S. 1985, NASA IUE Newsletter, 28, 35.

Boggess, A. et al. 1978, Nature, 275, 2.

Bohlin, R.C., Holm, A.V., Savage, B.D., Snijders, M.A.J., and Sparks, W.M. 1980, *Astr. Ap.*, 85, 1.

Bruegman, O.W. and Crenshaw, D.M. 1989, NASA IUE Newsletter, 37, 36.

Grady, C.A. and Imhoff, C.L. 1985, NASA IUE Newsletter, 28, 86.

Hackney, K.R.H., Hackney, R. L., and Kondo, Y. 1985, B.A.A.S., 16, 904.

Hackney, K.R.H., Hackney, R. L., and Kondo, Y. 1984, NASA CP, 2238, 335.

Linde, P. and Dravins, D. 1988, NASA IUE Newsletter, 36, 18.

Nichols-Bohlin, J. 1988, NASA IUE Newsletter. 36, 28.

Sonneborn, G., et al. 1987, NASA IUE Newsletter 32, 1.

Turnrose, B.E. and Thompson, R.W. 1984. IUE Image Processing Information Manual, Version 1.1, CSC/TM-84/6058.

Turnrose, B.E., Harvel, C.A., and Stone, D.F. 1981, IUE Image Processing Information Manual, Version 2.0, CSC/TM-81/6268.

FIGURE CAPTIONS

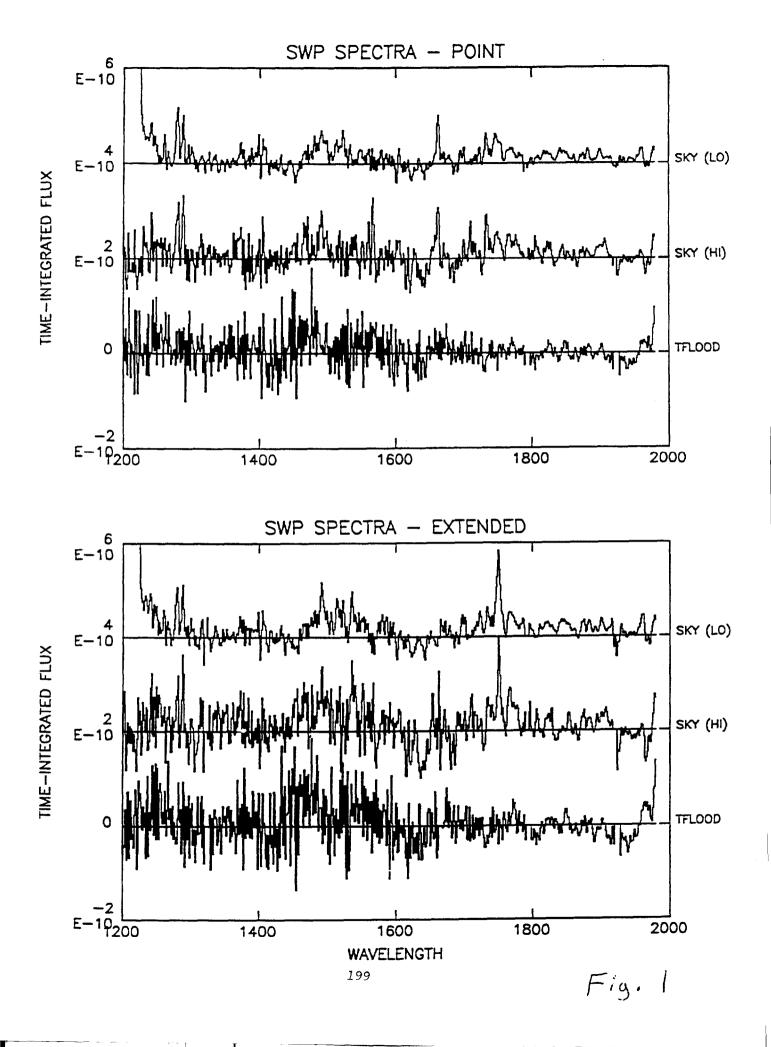
- Figure 1. SWP sky background spectra obtained in low- and high-dispersion modes, and SWP TFLOOD spectra obtained in low-dispersion mode. All data have been processed as both point-source and extended-source low-dispersion spectra. The spectra are given in time-integrated flux units (ergs cm⁻² Å ⁻¹) as a function of wavelength (Å). A horizontal line indicates the zero level for each spectrum.
- Figure 2. SWP sky background spectra arranged in four chronological groups. The spectra are plotted as in Figure 1.
- Figure 3. LWP sky background spectra obtained in low- and high-dispersion modes, and LWP TFLOOD spectra obtained in low-dispersion mode. Spectra over the wavelength range 2400Å to 3000Å are plotted as in Figure 1.
- Figure 4. LWR sky background spectra obtained in low- and high-dispersion modes, and LWR TFLOOD spectra obtained in low-dispersion mode. Spectra over the wavelength range 2400Å to 3000Å are plotted as in Figure 1.
- Figure 5. SWP sky background spectra processed as extended sources. The spectra were separated into groups according to exposure time and averaged; the average exposure time for each group is given. The spectra are given in time-integrated flux units over the wavelength range 1600Å to 2000Å.
- Figure 6. The time-integrated flux of several artifacts have been averaged over small wavelength bins and plotted against exposure time (min). The straight lines are linear regression

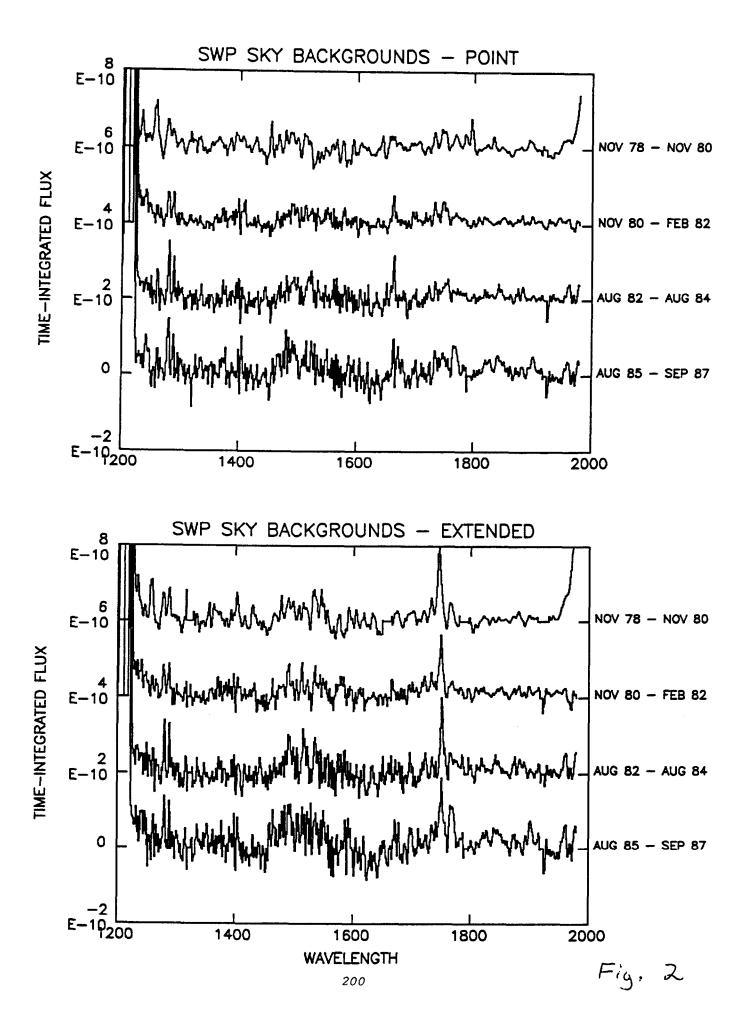
fits for each artifact. The upper plots are for SWP extended- and point-source artifacts at the indicated wavelengths, and the lower plot is for an LWP point-source artifact at 2898Å and an LWR extended-source artifact at 3086Å.

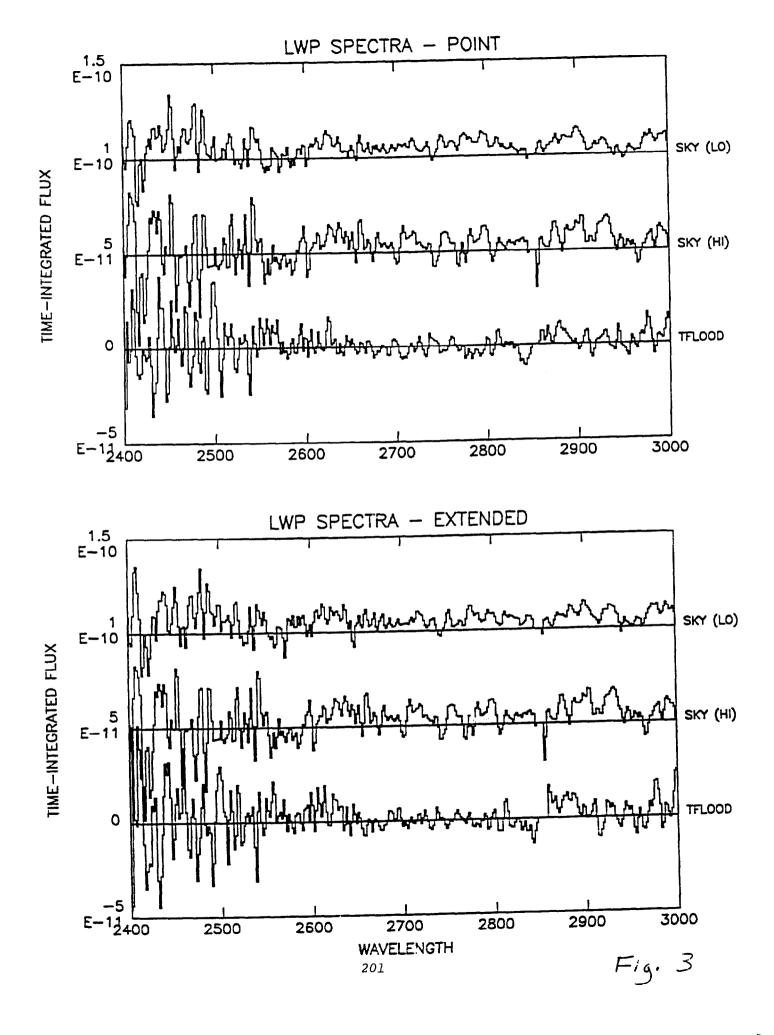
- Figure 7. SWP reference spectra showing camera artifacts in both point- and extended-source spectra. The spectra are averages of all sky backgrounds with exposure times between 180 and 440 min, and are given in flux units (ergs cm⁻² Å ⁻¹ sec⁻¹) as a function of wavelength (Å). A horizontal line indicates the zero level for each spectrum, and the presence of a reseau mark is indicated with an "R".
- Figure 8. LWP reference spectra showing camera artifacts in both point- and extended-source spectra. The spectra are averages of all sky backgrounds with exposure times between 180 and 440 min, and are given in flux units (ergs cm⁻² Å ⁻¹ sec⁻¹) as a function of wavelength (Å). A horizontal line indicates the zero level for each spectrum, and the presence of a reseau mark is indicated with an "R".
- Figure 9. LWR reference spectra showing camera artifacts in both point- and extended-source spectra. The spectra are averages of all sky backgrounds with exposure times between 180 and 440 min, and are given in flux units (ergs cm⁻² Å ⁻¹ sec⁻¹) as a function of wavelength (Å). A horizontal line indicates the zero level for each spectrum, and the presence of a reseau mark is indicated with an "R". The hot spot is indicated with an "H".

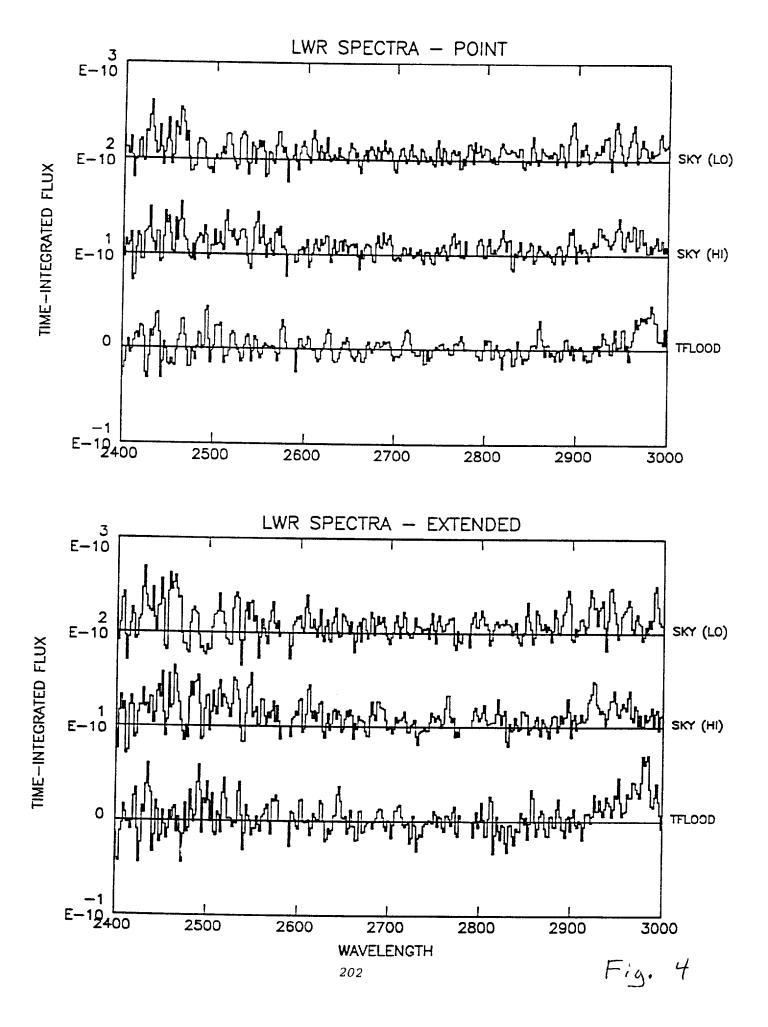
Principal Author's Address

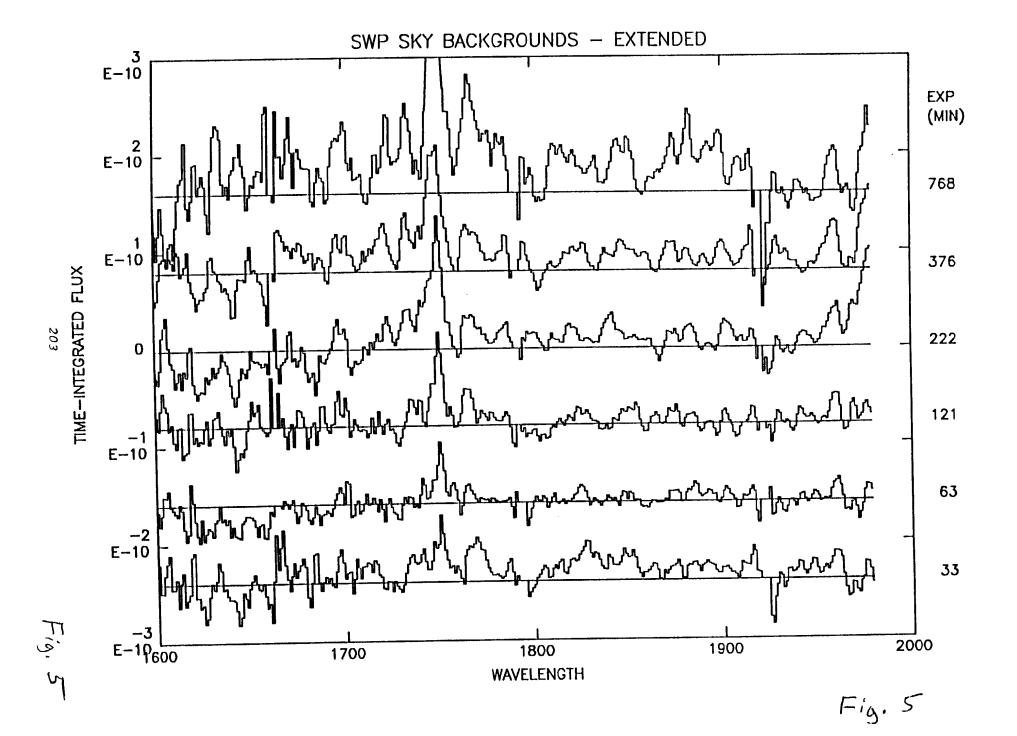
D. Michael Crenshaw
Astronomy Programs
Computer Sciences Corporation
10000A Aerospace Road
Lanham-Seabrook, MD 20706
electronic mail: SPAN network - IUEGTC::CRENSHAW

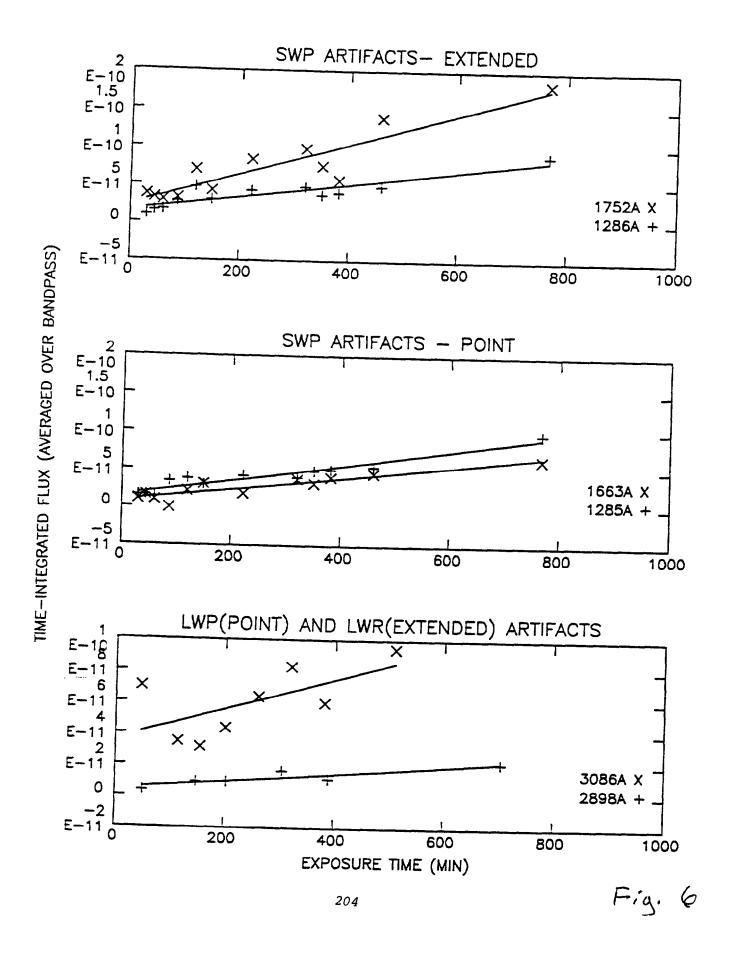


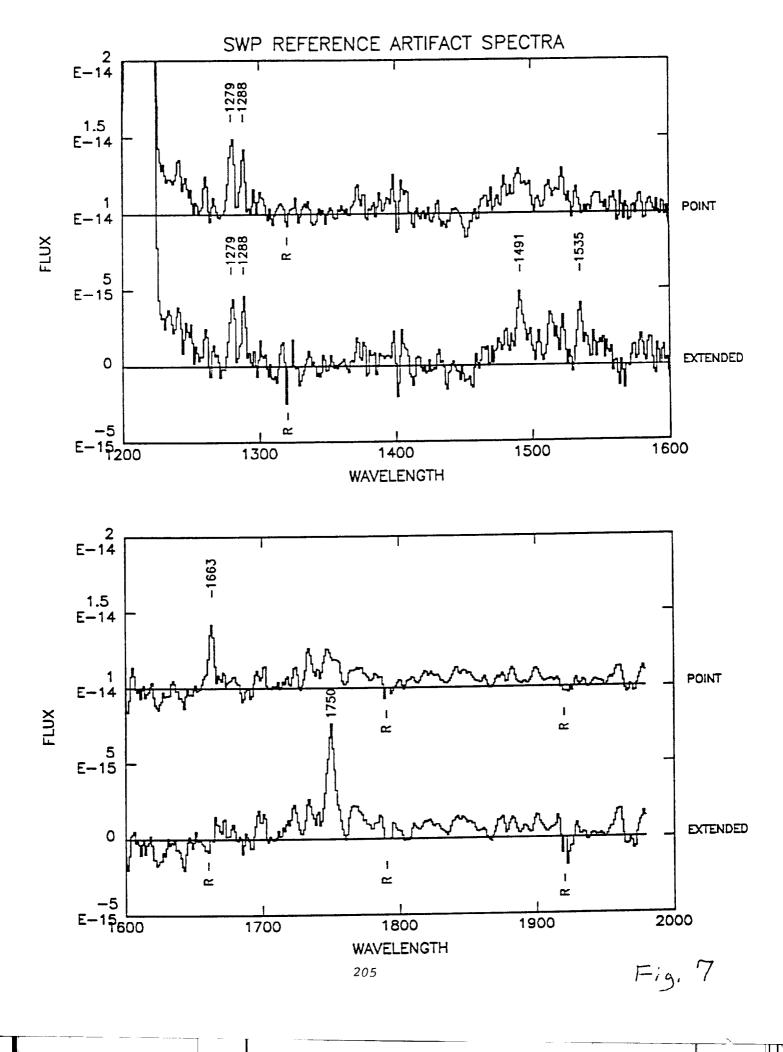












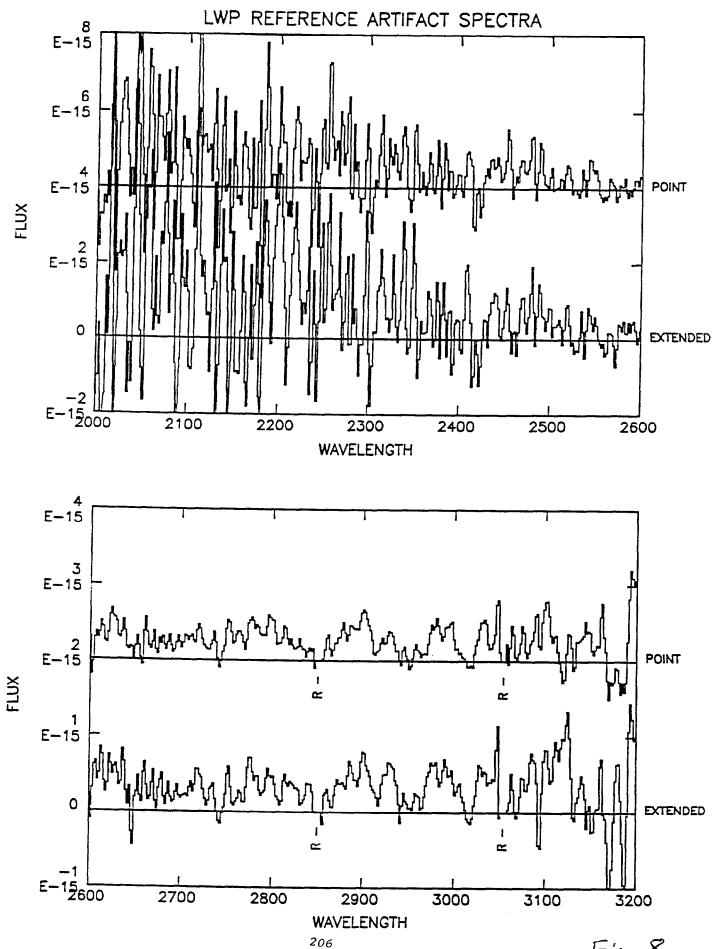


Fig. 8

